## Star-by-star Feedback and Chemical Evolution in Low Metallicity Dwarf Galaxies

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Emerick + 18a (<u>1807.07182</u>) - Emerick + 18b (<u>1808.00468</u>) - Emerick + 18c (<u>1809.01167</u>)

#### **Open Questions in Galaxy Evolution**

Feedback

**Chemical Evolution** 

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Can self-consistent models of feedback explain galaxy properties?

How does multi-channel stellar feedback couple to ISM and winds?

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#### **Chemical Evolution**

What physics drives abundance evolution at all scales (gas+stars)?

How are metals distributed across phases in the ISM and CGM?

#### "Star Particles" = Stellar Populations in Simulations

Issues with "simple stellar populations" at high res. (Revas + 16):

IMF sampling at  $M_* < 10^4 M_{\odot}$ 

Smoothing over stellar properties



#### Individual star simulations are logical "next step"

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IMF sampling at  $M_* < 10^4 M_{\odot}$ 

Smoothing over stellar properties

Detailed accounting of:

Feedback (winds + radiation)

Chemical Enrichment

Caveat: Expensive



#### Galactic Chemical Evolution Using Enzo [Emerick+2018a]

Isolated, idealized dwarf galaxy simulations ( $M_{vir} \sim 10^9 M_{sun}$ )

~ 1 pc physical grid resolution

Individual stars from 1 to 100 Mwith multi-channel stellar feedback:Stellar winds + AGB windsCore collapse SNePhotoelectric HeatingType Ia SNeLyman-Werner radiationIonizing radiation using adaptive ray-tracing RT w/ radiation pressure

Stellar yields with 15 individual metals

<sup>1</sup><u>https://www.enzo-project.org</u>. This work @ Bitbucket: aemerick/enzo-emerick

<u>Click here</u>to see movie shown during talk

#### First Results: Feedback Driven Metal Evolution

 Stellar radiation feedback regulates star formation and helps drive outflows [Emerick + 2018b]

 Metal Mixing and Ejection Depends upon Nucleosynthetic Source (AGB winds vs. supernovae) [Emerick + 2018c, submitted]

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#### First Results: Feedback Driven Metal Evolution

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 [Emerick + 2018b]

I) Localized ionization / heating regulates star formation

II) Long-range ionization is key for driving outflows

 Metal Mixing and Ejection Depends upon Nucleosynthetic Source (AGB winds vs. supernovae) [Emerick + 2018c, submitted]

#### Role of Ionizing Radiation in Low Mass Dwarfs

Three Simulations:

**1) Fiducial:** Full Physics (radiative transfer for stellar ionizing radiation)

#### 2) No RT: No stellar ionizing radiation feedback

3) Shortrad: Localized stellar ionizing radiation only (< 20 pc from source)



 Significantly higher SFR without radiation feedback



 Significantly higher SFR without radiation feedback

2) Localized radiation feedback sufficient to regulate SFR....



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2) Localized radiation feedback sufficient to regulate SFR....

3) ... however, there are long-term differences in evolution

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#### Radiation-assisted outflows:

Mass Loading Factor ( $\eta = \dot{M}_{out} / SFR$ )

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2) Localized radiation <u>much less</u> efficient ( $\eta \sim 3 - 10$ )



# How do these differences in feedback drive chemical evolution?

#### **Dwarf Galaxies Lose Most of Their Metals**

MW dSph's only have few percent of metals in stars (Kirby + 2011)

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(See also Christensen + 2016, 2018)



#### **Dwarf Galaxies Lose Most of Their Metals**

Long-range radiation creates conditions needed for significant outflows and metal loss.



#### Retention Fraction at 500 Myr (Fiducial Simulation)



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#### Retention Fraction at 500 Myr (Fiducial Simulation)



#### Production Fraction at 500 Myr



## Summary:

- Developed new method for chemical evolution and feedback in Enzo following individual stars [Emerick + 2018a (1807.07182)]
- 2) Long-range ionizing radiation effects are important in low mass, low metallicity dwarf galaxies [Emerick + 2018b (1808.00468)]
- Metals released in AGB winds are retained more easily than metals from SNe [Emerick + 2018c (1808.00468)]

And also in Emerick + 2018c:

- a) Metal mixing in the ISM less efficient for AGB elements
- b) Metal mass fraction distributions in ISM can be described analytically